65524



V Semester B.C.A. Degree Examination, March/April 2022 (CBCS) COMPUTER SCIENCE Java Programming

Time: 3 Hours Max. Marks: 70

	Instruction : Answer all the Sections.	
	SECTION - A	
1.	Answer any 10 questions. Each question carries 2 marks.	(10×2=20)
	1) How Java differs from C++?	
	2) What is Web browser?	
	3) What is conditional operators?	
	Give the syntax for switch statement.	
	What is default constructor? Give an example.	
	6) What are wrapper classes?	
	Write any four thread methods.	
	8) What is interface ? Give an example.	
	9) What is the difference between error and exception ?	
	10) What is an applet ?	
	11) What is a graphic class?	
	12) What are the different stream classes available in Java?	
	SECTION - B	
H.	Answer any 5 questions. Each question carries 10 marks.	(5×10=50)
	13) a) Explain the features of Java.	5
	 b) Explain the Bitwise operators. 	Ę
	14) a) Explain the various access specifiers used in Java.	
	b) Write the difference between method overloading and over	rriding.

15)	a)	Explain the following:	
		i) Final variable	
		ii) Final method	5
	b)	Differentiate between arrays and vectors.	5
16)	a)	Write a program to display all prime numbers between two limits.	5
	b)	Explain any five string methods in Java.	5
17)	a)	What is Package? How do create and access package in Java?	5
	b)	Explain the life cycle of thread with neat diagram.	5
18)	a)	What is inheritance? Explain with examples.	5
	b)	Explain multiple catch statements with examples.	5
19)	a)	Explain the Applet life cycle.	5
	b)	Write a program to implement mouse events.	5
20)	a)	Explain any five methods of graphic class with an example.	5
	b)	Explain the use of File Input Stream Class and File Output Stream Class.	5



Fifth Semester B.C.A. Degree Examination, March/April 2022 (CBCS) COMPUTER SCIENCE Computer Architecture

Time: 3 Hours Max. Marks: 100

Instruction: Answer all questions.

SECTION - A

I. Answer any ten questions.

 $(10 \times 2 = 20)$

- Write the symbol, truthtable and logical expression for NAND gate.
- 2) What is parity bit ?
- Define min term and max term with an example.
- 4) What is bidirectional register?
- 5) Define interrupt.
- 6) What is BUN instruction?
- 7) What is PSW ?
- 8) Find the 10's compliment of 1267.
- Distinguish between FGI and FGO.
- Mention the types of ROM.
- 11) What is polling?
- Define virtual memory.

SECTION - B

II. Answer any five of the following questions.

 $(5 \times 5 = 25)$

- Explain octal to binary encoder with a neat diagram.
- Design 4 ×1 line multiplexer.
- 15) Explain any five register reference instructions.
- 16) Explain the different addressing modes with example.
- 17) Explain the interrupt cycle of computer.
- 18) Write a short note on virtual memory.
- 19) Difference between memory mapped I/O and isolated I/O.
- Distinguish between RAM and ROM.



SECTION - C

111.	Answe	er any three of the following questions.	(3×15=45)
	21) a)	Simplify the following using K-map.	
		$F(A, B, C, D) = \sum (0, 2, 4, 7, 8, 10, 12) + \sum d(5, 6, 15).$	8
	b)	Explain different binary codes.	7
	22) a)	What is shift register? Explain the classification of shift register	. 8
	b)	Explain IC's and its types.	7
	23) a)	Explain BSA and BUN instruction with suitable example.	8
	b)	Explain various modes of data transfer.	7
	24) a)	Write a short note on CISC and RISC.	7
	b)	Explain the common bus system.	8
	25) a)	Explain the input-output instructions.	7
	b)	Write a short note on memory hierarchy.	8
		SECTION - D	
IV.	Answe	r any one of the following questions.	(1×10=10)
	26) De	sign and discuss 3-bit parity checker with neat diagram.	10
	27) a)	Explain the working of JK Flip Flop.	5
	b)	Write a note on direct mapping.	5

Fifth Semester B.C.A. Degree Examination, March/April 2022 (CBCS Scheme) COMPUTER SCIENCE Microprocessor and Assembly Language

Time: 3 Hours Max. Marks: 70

Instruction: Answer all Sections.

SECTION - A

I. Answer any ten questions. Each question carries two marks: (10×2=20)

- What is the use of bidirectional and unidirectional pins of 8085 ?
- 2) Define program counter and stack pointer.
- 3) Draw the flowchart to repeat the same task in specified time with delay.
- 4) Why do we use XRA A instruction?
- 5) What is machine cycle?
- 6) Define subroutine.
- 7) How many bytes required to store the following instruction?
 - a) LXI, 2500
 - b) ADD B.
- 8) What are handshake signals?
- Write the vectored address of
 - i) TRAP
 - ii) RST 5.5.
- Difference between absolute and partial decoding.
- 11) What are the basic modes of operations of 8255?
- 12) Identify the following IC's compatible with 8085 microprocessor
 - a) 8255
 - b) 8259
 - c) 8257
 - d) 8251.

SECTION - B

١.	Answer any five questions. Each question carries 10 marks: (5	×10=50)
	13) Draw the architecture of 8085 microprocessor and explain.	10
	 a) What is an addressing mode? Explain various addressing modes of 8085. 	5
	b) What are flags ? Draw the format of flag register and explain their function.	5
	15) a) Explain the following instructions:i) RRCii) STA Xiii) XCGH.	5
	b) Draw the timing diagram for OP code fetch machine cycle.	5
	16) a) Explain the classification of instructions based on word size.	5
	 b) Explain the unconditional and conditional jump instruction. 	5
	17) a) What is stack? Explain the different operations that can be perform on stack.	med 5
	b) Write a program to add two 16 bit numbers.	5
	18) a) What is subroutine? Explain CALL and RET instruction.	5
	b) Explain RIM and SIM instructions.	5
	19) a) What is an interrupt ? Explain the classification of interrupt.	5
	 b) Distinguish between peripheral – mapped I/O and memory – mapped I/O. 	5
	20) Write a notes on :	(5+5)
	a) DMA	
	b) Control word format of 8255 A	

V Semester B.C.A. Examination, March/April 2022 (CBCS)

Paper – III: COMPUTER SCIENCE Data Communication and Networks

Time: 3 Hours Max. Marks: 100

Instruction: Answer all Sections.

SECTION - A

Answer any ten questions. Each question carries two marks. (10x2=20)

1) Expand DNS and HTTP.

- 2) What are the various TCP/IP utilities?
- 3) What is Nyquist signaling rate for a noiseless channel?
- 4) Define line configuration. Mention its types.
- 5) Define bit rate and braud rate.
- 6) What is framming?
- Expand FDDI and CSMA.
- 8) What is reservation?
- 9) Define Ethernet.
- 10) Define Router.
- 11) What is flooding?
- 12) What is bridge? Mention its types.

SECTION - B

II. Answer any five questions. Each question carries five marks. (5×5=25)

- 13) Explain packet switching.
- 14) Explain Shannon capacity.
- 15) Explain the concept of checksum.
- 16) Write a note on amplitude shift keying.
- Explain in detail about stop-and-wait ARQ.
- Define polling. Explain different polling system.
- Differentiate datagrams with virtual circuits.
- Write a note on FDDI.



SECTION - C

Ш.	Ans	swer	any three questions. Each question carries 15 marks.	$(3 \times 15 = 45)$
	21)	Exp	plain different switching in detail.	15
	22)	a)	Explain CRC with example.	7
		b)	Explain TDM and WDM.	8
	23)	a)	Explain with diagram twisted pair, coaxial cable and optical fib	re. 10
		b)	Write a note on CSMA/CD.	5
	24)	a)	Explain stop and wait ARQ with a neat diagram.	8
		b)	Explain ALOHA and Slotted ALOHA.	7
	25)	a)	Explain in detail TDMA and CDMA. List the advantages and disadvantages of TDMA and CDMA.	10
		b)	Explain different types of bridges in computer network.	5
			SECTION - D	
٧.	Ans	wer	any one question.	(1×10=10)
	261	Fyr	plain ISO-OSI reference model with a neat diagram	

27) Illustrate polar line encoding scheme.



V Semester B.C.A. Examination, March/April 2022 (CBCS Scheme) COMPUTER SCIENCE (Paper – III) Software Engineering

Time: 3 Hours Max. Marks: 100

Instruction: Answer all Sections.

SECTION - A

Answer any 10 questions. Each question carries two marks.

 $(2 \times 10 = 20)$

- 1. Define software engineering.
- 2. What is glueware?
- 3. What is feasibility study?
- Define prototype model.
- 5. What is coupling? Name two types of coupling.
- 6. What are OOD and OOP?
- 7. What is the advantage of GUI?
- 8. Define fault avoidance and fault tolerance.
- Define test case.
- Difference between verification and validation.
- 11. Name two types of software product with example.
- Define project management.

SECTION - B

Answer any 5 questions. Each question carries five marks.

 $(5 \times 5 = 25)$

- Write a note on Risk Management Process.
- Describe system procurement processes.

65522			
15. Explain throw away prototyping.			
16. Describe design principles.			
17. Write short notes on user interface design.			
18. Write a note on :			
a) Verification b) Validation.			
19. Explain the contents of Test Plan.			
20. Write a note on quality control.			
SECTION - C			
Answer any three questions.	(3×15=45)		
21. a) Explain spiral model with neat diagram.	8		
b) Explain IEEE structure of SRS.	7		
22. a) Explain the requirement engineering process.	8		
 b) Explain different types of cohesion. 	7		
23. a) Explain software reliability metrics.	8		
 b) Explain reliability growth modeling. 	7		
24. a) Write a note on object oriented design concept.	8		
 b) Explain different styles of user system interaction. 	7		
25. a) Explain the contents of test plan template.	7		
 b) Explain various level of testing. 	8		
SECTION - D			
Answer any one question. Each question carries 10 marks.	(1×10=10)		
26. Explain COCOMO model in detail.	10		

27. Explain system engineering process with a neat diagram.